



FS
FLIGHT
CONTROL
www.fs-flightcontrol.com

FS-FlightControl Manual

Instructor Operator Station

for Microsoft Flight Simulator, Prepar3D and X-Plane



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FLIGHT PLAN MODULE

Plan your flights manually with several import and export options or even synchronize the flight plan with Project Magenta or Aerosoft Airbus products.

CURRENT FLIGHT PLAN




In this area the current loaded flight plan is displayed.

It starts with the departure and arrival airport as well as the next waypoint in the flight plan from the current aircraft position together with its distance.

Below that a list of all flight plan points is displayed together with the airway if one is used as well as the bearing and distance to the next waypoint in the list.

Right-click on any waypoint to either delete it, move it up or down or completely clear the plan.

 Note: Keep in mind that editing the flight plan is only possible when you are in the [features:flight-plan#manual_flight_planning] mode.

MANUAL FLIGHT PLANNING



Select this mode to create and edit the flight plan manually.

[features:flight-plan#flight_plan_details] will be shown for each selected flight plan.



Use these buttons to remove all waypoints from the current flight plan or set the departure or arrival airport.

Additionally you can open the [features:flight-plan#import_flight_plan|import] or [features:flight-plan#export_flight_plan|export] dialog here.



Beside creating a flight plan manually, you can also synchronize the flight plan with third party products.

Currently following third party products are supported:

- Project Magenta Airbus MCDU
- Aerosoft Airbus (both old “Extended” version and new one)

Flight Plan Details



You can load, save or delete flight plans here.

To make it easier to find the right flight plan before loading it important details like departure and arrival airport together with the selected runway are displayed.

Additionally the title of the flight plan can be changed in this section.

Import Flight Plan



This dialog provides you with various options to import flight plans from external applications.

Import from Waypoints Text



Use this section to easily import waypoints to your flight plan from websites like SkyVector.

First select if you want to import just a list of waypoints separated by a space (in this case FS-FlightControl will find out the airways itself) or the list includes the airways itself already alternating with the waypoints.

Then just copy & paste the waypoints list into the text field and click on the button `Add Waypoints to Current Flight Plan`.

Import from Prepar3d/FSX Flight Plan



Click on this button to import a flight plan from Prepar3d or FSX.

In the file dialog popping up just select the flight plan file and open it.

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<https://www.fs-flightcontrol.com/en/manual/>

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